

# Dominik L. Marzec

Screenwriter, Creative director, Project manager

## Personal details

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Name: Dominik L. Marzec  
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## Selected Works

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### **„Our Friend Satan“** **2016**

Creator, Writer, Creative director, Kickstarter campaign manager

„Our Friend Satan“ is a comic book that I'm currently developing (premiere is planned in September 2016). I've been involved in every stage of the project and I've succeed at creating and managing a Kickstarter campaign (we gathered nearly 250% of the initial goal). More info [ourfriendsatan.com/comics](http://ourfriendsatan.com/comics)

### **„Journals“** **2015**

Screenwriter

I was invited to this project as a script doctor, but finished as a screenwriter (co-writing with Irek Grzyb). Our work was rewarded with third place on [Script Pro 2016](#).

### **„Nothing Left“ music video** **2014**

Director, Producer

Lost Bone asked me to create a music video for their track „Nothing Left“. It was a complicated production in no-budget circumstances, but we've made it from the start to finish with flying colors. More info [youtu.be/HJuKd4ADFKU](https://youtu.be/HJuKd4ADFKU).

### **Apocalypse Online** **2011**

Lead Writer, Creative director, UI designer

Apocalypse Online was a post-nuclear browser based MMO game. As a creator I was involved in every aspect of the project, but my main focus was to develop main concepts of the game, write an engaging backstory, and design the entire user interface. I've also worked with developers and concept artists on every day basis, to bring project to light. The game is currently offline, but some screenshots can be viewed at: [www.imagomedia.co.uk](http://www.imagomedia.co.uk)

## Professional Experience

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### **Imagomedia Creative Agency**

**September 2006 – Present**

Owner, Creative director, Project manager

As a business owner my responsibilities are very broad, but I primarily try to focus on project management - from customer contact, through creation of the concept and documentation, as far as finalizing the creation, or implementing it online. Under my wings Imagomedia grown from one-person business to a company cooperating with the biggest brands in Poland and Europe, like Philips, P&G, Warta, Lotto, Gatta, or Aviva.

### **WeDrawStuff**

**March 2012 – June 2014**

Creative director

The goal of WDS studio is to provide professional illustrations and concept art for games, books, magazines and others. My role as an creative director mainly focused on coordinating new projects and concepts.

## Hamilton Brady Ltd.

December 2010 – December 2012

Marketing manager

My responsibilities included planning marketing campaigns, and prototyping, designing and implementation of a dedicated CRM system, to handle incoming business.

## Ever Studio

December 2005 – August 2006

Project manager, Developer, Graphic designer

At Ever Studio my tasks included project management, and programming. I also participated in creating and designing marketing campaigns. During my time at Ever Studio I've learned a lot about project management and marketing, I've also created the CRM system for managing and motivating sales representatives at Philips Poland.

## Freelance

January 2001 – December 2005

Project manager, Developer, Graphic designer

I've my professional career as a XHTML/CSS, PHP, MySQL, AS developer. Quickly I've decided to start learning graphic design, and shift my expertise in this direction. As a freelancer I gained my first experience in project management, and communication with customers.

## Education

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### Computer Science

The College of Computer Science

Sep 2001 - Sep 2003

Lodz, Poland

### Graphic Design

The University of Humanities and Economics

Sep 2003 - Jul 2005

Lodz, Poland

## Skills and attributes

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### Writing

I've been writing all my life, and screenwriting for last 5 years. During that time I got involved in many projects, like „Our Friend Satan“, „Story found in Vistula“, „Journals“ and others. Writing is my passion and I hope one day to be able to focus on it completely.

### Driving licence

I have a Polish driving licence category B.

### Project management

I'm a skilled and experienced project manager. I've worked on numerous creative, IT, new media and marketing projects in Poland, UK and Germany.

### Languages

Polish (first language), English (fluent).

### UI Design

I've been working as a graphic designer for many years. I've learned from it how to achieve business results by creating a good user experience.

### Software

I have over 15 years of experience using all Adobe products (mainly Photoshop, Indesign, Premiere). I'm also an advanced user of Microsoft Office, CeltX, and many other programs. I consider myself a power user, which makes it easy for me to learn new software.

### Self management

I'm disciplined, oriented on getting things done, and problem solving, and a quick learner.

### Programming experience

On the beginning of my career I've been working as a PHP/HTML developer for a short time. This experience is invaluable while working on Internet based projects, and understanding complicated technical issues.